

This listing of claims will replace all prior versions, and listings, of claims in the application:

Listing of Claims:

Sub C) 1. (Previously Amended) A gaming device comprising:
a controller;
a display device connected to said controller;
at least one reel displayed by said display device;
at least one symbol displayed on said reel;
means connected to the controller for selecting one of said symbols; and
at least one payable display for said selected symbol stored in said controller;
whereby selecting said symbol causes said controller to cause said display device to display a payable display for said selected symbol.

B1 2. (Previously Amended) The gaming device of Claim 1, which includes a plurality of reels controlled by said controller and a plurality of symbols displayed on the plurality of reels.

3. (Original) The gaming device of Claim 1, wherein said symbol selection means includes a touch screen connected to said controller.

4. (Original) The gaming device of Claim 1, wherein said symbol selection means includes at least one digital input device.

5. (Original) The gaming device of Claim 2, wherein each of said plurality of symbols is associated with at least one payable display.

6. (Previously Amended) The gaming device of Claim 5, wherein said at least one payable display includes a plurality of displays, and wherein each of said plurality of displays contains different payable information from each of the other of said plurality of displays.

7. (Previously Amended) The gaming device of Claim 6, which includes means for selecting one of said plurality of displays.

8. (Original) The gaming device of Claim 2, wherein at least one payable display includes payable information on a plurality of said symbols.

9. (Cancelled)

10. (Cancelled)

B1 11. (Previously Amended) A method of providing payable information for a gaming device comprising the steps of:

- (a) displaying at least one symbol on at least one reel controlled by a controller of said gaming device;
- (b) enabling a player to select said symbol; and
- (c) displaying at least one payable associated with said selected symbol when the player selects said symbol.

12. (Previously Amended) The method of Claim 11, wherein displaying at least one payable includes displaying a portion of the payable for said selected symbol.

13. (Currently Amended) The method of Claim 11, wherein displaying at least one payable includes displaying a plurality of paytables and ~~the step of~~ sequencing said paytables according to a sequence contained in said controller.

14. (Previously Amended) The method of Claim 11, wherein displaying at least one payable includes displaying a plurality of paytables for a plurality of symbols.

15. (Previously Amended) The method of Claim 11, wherein displaying at least one payable includes the step of enabling said player to select one of a plurality of means for selecting a single payable.

16. (Previously Added) The gaming device of Claim 4, wherein said digital input device is selected from the group consisting of a cursor, a joystick, a mouse, a light pen, a light detector, a plurality of push buttons, a roller, and a selector.

31 17. (Previously Added) The gaming device of Claim 4, wherein said symbol selection means includes a remote control.

18. (Currently Amended) The gaming device of Claim 17 ~~18~~, which includes a plurality of symbols, and wherein said remote control includes a separate selector for each of said plurality of symbols.

19. (Previously Added) The gaming device of Claim 1, wherein said payable display includes payout information for combinations of symbols containing the selected symbol.

20. (Previously Added) The gaming device of Claim 1, wherein said payable display includes at least one bonus triggering combination of symbols containing the selected symbol.

21. (Previously Added) The gaming device of Claim 1, wherein said payable display includes substitute information involving the selected symbol.

22. (Previously Added) The gaming device of Claim 1, wherein said payable display includes scatter pay information involving the selected symbol.

23. (Previously Added) The gaming device of Claim 1, wherein said payable display includes multiplier information involving the selected symbol.

24. (Previously Added) The gaming device of Claim 1, wherein said payable display includes payout information for the selected symbol.

25. (Previously Added) The gaming device of Claim 1, wherein the display device includes a secondary display, and wherein said payable display is displayed on said secondary display.

26. (Previously Added) The method of Claim 15, wherein said plurality of means for selecting a single payable includes a selector for displaying a payable containing payout information for combinations of symbols containing the selected symbol.

27. (Previously Added) The method of Claim 15, wherein said plurality of means for selecting a single payable includes a selector for displaying bonus triggering combinations of symbols containing the selected symbol.

28. (Previously Added) The method of Claim 15, wherein said plurality of means for selecting a single payable includes a selector for displaying substitute information involving the selected symbol.

29. (Previously Added) The method of Claim 15, wherein said plurality of means for selecting a single payable includes a selector for displaying scatter pay information involving the selected symbol.

30. (Previously Added) The method of Claim 15, wherein said plurality of means for selecting a single payable includes a selector for displaying multiplier information involving the selected symbol.

31. (Previously Added) The method of Claim 15, wherein said plurality of means for selecting a single payable includes a selector for displaying all payout information for the selected symbol.

32. (Previously Added) The method of Claim 15, wherein said plurality of means for selecting a single payable includes an area of a touch screen adapted to send in input to the controller.

31 33. (Previously Added) The method of Claim 13, wherein the step of sequencing said paytables according to a sequence contained in said controller includes a timed sequential display of each of said paytables.

34. (Previously Added) A gaming device comprising:
a plurality of reels;
a plurality of symbols on said reels;
a display device for displaying said reels and symbols;
a touch screen connected to the display device for enabling a player to select at least one of said symbols;
a payable display for at least one of said symbols; and
a processor operable to cause the display device to display the payable display for said symbol when said symbol is selected by the player.

35. (Previously Added) The gaming device of Claim 34, which includes a plurality of paytables for said symbols.

36. (Previously Added) The gaming device of Claim 34, which includes a separate payable for each symbol.

37. (Previously Added) A gaming device comprising:
a plurality of reels having a plurality of symbols;
a payable associated with said symbols;
a display device operable to display said reels, symbols and payable;
a symbol selector; and
a processor operable to cause said display device to display said symbols and upon player selection of one of said symbols using the symbol selector, cause the display device to display a part of the payable associated with said symbol.

38. (Previously Added) The gaming device of Claim 37, wherein the symbol selector includes a touch screen.

39. (Previously Added) A method of operating a gaming device, said method comprising:
displaying a plurality of reels and a plurality of symbols on the reels;
enabling a player to select one of the symbols; and
displaying a part of payable associated with the selected symbol upon the player selection of said symbol.

40. (Previously Added) The method of Claim 39, wherein the part of the payable associated with each symbol includes all winning combinations of said symbol.

41. (Previously Added) The method of Claim 40, wherein the part of the payable associated with each symbol includes all awards associated with the winning combinations of said symbol.

42. (Previously Added) A gaming device comprising:
a processor;
a display device controlled by said processor;
a memory connected to said processor, said memory storing at least one payable that is associated with a symbol;
at least one reel displayed by said display device, said reel displaying said symbol; and
a symbol selection device configured to enable selection of said symbol by a player, wherein the processor is configured to retrieve at least a portion of said payable from the memory and cause the display device to display said payable associated with said symbol upon selection of said symbol by the player.

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43. (Previously Added) The gaming device of Claim 42, wherein said symbol selection device includes a touch screen.

44. (Previously Added) A gaming device comprising:
a plurality of reels having a plurality of symbols;
a payable associated with said symbols;
a display device operable to display said reels, symbols and payable;
a symbol selector; and
a processor operable to cause a random generation of a plurality of said symbols, cause said display device to display said randomly generated symbols and upon player selection of one of said symbols using the symbol selector, cause the display device to display a part of the payable associated with said symbol.

45. (Previously Added) The gaming device of Claim 44, wherein the symbol selector includes a touch screen.

46. (Previously Added) A method of operating a gaming device having a plurality of symbols, said method comprising:

displaying a plurality of reels and a plurality of randomly generated symbols on the reels from said plurality of symbols;

enabling a player to select one of the randomly generated symbols; and

displaying a part of payable associated with one of the randomly generated symbols upon the player selection of said randomly generated symbol.

47. (Previously Added) The method of Claim 46, wherein the part of the payable associated with each randomly generated symbol includes all winning combinations of said randomly generated symbol.

48. (Previously Added) The method of Claim 46, wherein the part of the payable associated with each randomly generated symbol includes all award associated with the winning combinations of said randomly generated symbol.
